Most folks believe that first came the vacuum tube and right on its heels came its successor, the transistor — an historical fact, correct? Not really. Another competitive control technology developed by US and Nazi engineers came in between. It was the magnetic amplifier. Rugged, dependable, EMP-proof, and capable of handling greater electrical powers than either transistor or tube, the magnetic amplifier is a simple device that can be built by anyone.

By the 1950s, the magnetic amplifier was not just an experimental dream languishing in some inventor’s notebook. Nor was this ingenious technology sitting unexploited in patent archives. The mag amp was in manufacture in a number of versions and had a clique of boosters, including many electronics engineers, especially within the US Navy.
The mag amp is an American invention and has been used in heavy electrical machinery regulators since 1900. In the 1940s, the Germans took the American's relatively crude device, invested millions, and developed it into a faster, lighter electronic tool competitive with the vacuum tube in performance but more simple and dependable. It's also much more rugged. A mag amp can be made to be nearly indestructible.

The Germans used the mag amp in electric brakes for trucks, streetcars, and locomotives. They used it for high-voltage utility-power controls and even for early computers. Appreciating its indestructibility, the Nazi military used it in gun stabilizers, in automatic pilots, and in missile-guidance, including the rocket stabilizer and steering systems of the V-2.

After the war — like German rocketry itself — the mag amp emigrated to the US, where it got further development by enthusiastic American engineers. By 1951, a Navy engineer could write, "Electronics engineers are now forced to concede recognition of the magnetic amplifier, as it has demonstrated its value beyond question in many fields dominated by the electron tube."

How it Works

The mag amp is a sort of variable choke. It controls the impedance (opposition) to alternating current in a coil by controlling the magnetic condition of the core on which the coil is wound. This is done by energizing another winding on the core called a control coil. Depending on the energy in the control coil, the core's permeability (its receptivity to magnetism) can be varied by degrees, thus controlling a larger AC flow.

Fully energized, the control coil can reduce the permeability of the core to zero, in which case the core is said to be saturated. Then it becomes so magnetically unresponsive it's like the core has been removed.

Figure 1 is a way of showing the principle. With the core completely within the coil, the impedance to the flow is high, permitting perhaps only a fraction of a volt to appear across the load. Pulling the core out causes the load voltage to rise progressively to 115. Since it took only a few watts of muscular energy to move the iron core within the coil, which may, in turn, control several horsepower, the device is an amplifier.

Figure 2 is another demonstration. This qualifies as a saturable reactor. This circuit could be for a dimmer for theater stage lighting. Add a diode, and you have a basic mag amp (see Figure 3). The larger coil is the control coil. The smaller is called the loading coil. The diode rectifier makes the load current unidirectional, which assists the control winding in saturation. Considerably less power is now required, making it a more potent amplifier.

This mag amp, however, will function as a step-up transformer, which would be undesirable since it...
would send energy back into the control circuit. This effect is cleverly cancelled by running the AC through a pair of parallel loading coils which are wound in opposite directions.

Figure 4 is your basic functional mag amp represented by the appropriate schematic symbols. The control coil symbol is a single sharp angle-line, but the control coil actually has many more turns than the loading coil.

How many turns? The rule of thumb is control-coil ampere-turns equals loading-coil ampere-turns plus sufficient extra turns to saturate the core.

(Much of the how-it-works above is from Magnetic Amplifiers by the US Navy, 1951, recently republished.)

**Uses**

The mag amp still has industrial uses in the control and regulation of power utilities and big electric motors, as in locomotives, but its most fascinating applications — mostly forgotten — are in electronics.

The mag amp can modulate, switch, invert, convert, multivibrate, audio-amplify, radio-amplify, frequency-shift, phase-shift, and multiply. Stages can be cascaded. Simple feedback techniques enable gains in the millions.

The mag amp can even compute. Trouble-proof magnetic binaries replaced the less reliable vacuum tubes used in some early digital computers.

Figure 5 shows the incredibly simple circuit for a mag amp audio amplifier. Mag-amp audio would be a challenging pursuit for some adventurous audiophile. But the mag-amp electronics which engaged this writer is in radio.

**Mag Amps in Radio**

The first patent for a mag amp was in 1903, but little attention was paid until 1916 when radio pioneer E.F.W. Alexanderson seized on the idea as a means of controlling the giant rotary alternators he was using for high-power radio transmitting (at 10,000 to 100,000 cycles). The Magnetic Amplifier Bibliography (by the US Navy, 1951) lists three Alexanderson patents in 1916 and three more in 1920, the last titled “Transoceanic Radio Communication.”

The mag amp can turn the alternator on and off for telegraphy and vary the signal for speech modulation (see Figure 6).

The frequency limits of an alternator are low, so the mag-amp was reinvented in that era as a frequency multiplier (doubler, tripler), as seen in Figure 7. The Bibliography cites many radio-transmitter frequency-multiplier patents up through the 1920s. These are simple circuits compared to those of vacuum-tube frequency changers that came later.

Early mag amps with solid iron cores never got above a few hundred kilocycles. Powdered-iron cores, the ceramic-iron-oxide composition known as ferrite, and later the ultrathin magnetic tapes liberated the mag amp, so by the 1950s the limit was up to a megacycle and switching rates were in microseconds, suitable then for computer applications. Techniques for the modulation even of microwave frequencies were also developed in the 1950s (see Figure 8).

**My Home-built Mag Amp**

I wanted to see if a mag
amp could modulate a Tesla coil (see Figure 9), as Alexanderson modulated his big alternator-transmitter. I used the schematic in Figure 4. The Navy booklet, Magnetic Amplifiers served as a reference.

I first obtained a ferrite rod (material #33), six inches by just under 1/2-inch diameter. I got it surplus from Alltronics, for about $5, but it’s no longer available, though they do carry a four-inch for $5 (www.alltronics.com). Another source for rods is Surplus Sale of Nebraska (www.surplussales.com). From Alltronics I also got spools of magnet wire — #26 for the two loading coils and #30 for the control coil.

I wound on the ferrite rod, not directly on the ferrite, but on acrylic tubing, 1/2 inch inside diameter (from Tap Plastics), which I could slip over the rod. A section of the tubing and a couple of nylon fender washers from the local hardware store made a well insulated spool or coil form on which to wind the coils on my winding jig. The loading-coil spools were 1-1/8 inch wide, the control coil two inches wide. For the loading coils, I wound 13 layers, 860 turns of the #26 wire, 1/4 inch wide. For the loading coils, I wound 13 layers, 860 turns of the #26 wire, laying on some electrical tape for extra insulation between each layer. I wound the two loading coils in opposite directions. The control coil took 400 feet of the #30 wire.

A mag amp is frequency specific according to the size of its loading coils. (Thus, an audio amp would be quite large.) I wanted 180 kilocycles, quite a task for the above coil, running a parallel beam of 1mr or less. Includes instructions on how to use.

Performance

So that I could observe the mag amp’s performance with my signal generator and oscilloscope, I replaced the 1N4008s with two low-power signal diodes. In series with the control coil, I put a 12-volt battery and a telephone, as a convenient switch. The mag amp is frequency-specific, you design it for a particular range. Keyed on and off, the mag amp showed response from 155 to 200 kilocycles (a range that happens to fall within the license-free experimental radio band called LowFER).

What a versatile device! At a particular frequency, operating the key would increase or decrease the amplitude of the wave as traced on the scope. At another frequency, the keying would shift the frequency back and forth, and at another it would shift the phase. So this one little device, depending on how it was tuned, could do on-off keying (CW), amplitude modulation (AM), frequency-shift keying (FSK), frequency modulation (FM), or phase-shift keying (PSK), including bi-phase-shift keying (BPSK), which is a common mode of digital transmission. Placed on the ground circuit of the Tesla coil (solid-state Tesla coil), the little mag amp showed that it could do all of the above with more than 3,000 oscillating volts running through it. This would be quite a task for a vacuum tube and probably beyond any transistor.

And I built it myself. Wow

George Trinkaus’ High Voltage Press is at teslapress.com

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